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Contract

Virtual Production Studio Equipment & Installation

University of Ulster

F03: Contract award notice

Notice identifier: 2021/S 000-005925

Procurement identifier (OCID): ocds-h6vhtk-0289c6

Published 23 March 2021, 10:56pm

Section I: Contracting authority

I.1) Name and addresses

University of Ulster

Block X Room X031, Cromore Road

Coleraine

BT52 1SA

Email

l.simpson@ulster.ac.uk

Telephone

+44 2870123609

Country

United Kingdom

NUTS code

UKN - NORTHERN IRELAND

National registration number

NIC100166

Internet address(es)

Main address

www.ulster.ac.uk

I.4) Type of the contracting authority

Body governed by public law

I.5) Main activity

Education

Section II: Object

II.1) Scope of the procurement

II.1.1) Title

Virtual Production Studio Equipment & Installation

Reference number

26075

II.1.2) Main CPV code

- 92111000 - Motion picture and video production services

II.1.3) Type of contract

Services

II.1.4) Short description

Virtual Production Studio Equipment & Installation

II.1.6) Information about lots

This contract is divided into lots: No

II.1.7) Total value of the procurement (excluding VAT)

Value excluding VAT: £570,000

II.2) Description

II.2.2) Additional CPV code(s)

- 32211000 - Broadcast production equipment
- 92100000 - Motion picture and video services

II.2.3) Place of performance

NUTS codes

- UKN - NORTHERN IRELAND

Main site or place of performance

All Campuses of Ulster University

II.2.4) Description of the procurement

Detailed Requirements

1. Design a virtual production solution and specification to a UK or British standard

(transposing European Standards) within the scale and scope of the project that can provide

several core elements including a video wall (approx. £180-200k spend on screens

minimum), tracking system and camera to work with the video wall, a virtual camera rig to

work in a green screen environment at the same location, the computing solution to support

virtual production in real-time against the LED wall and in a green screen studio using game

engine technology to provide the core assets onscreen. Other aspects of the design

include

the provision of a full body motion capture and facial capture rig plus necessary computing

provision. All to be installed in an existing studio facility on the 5th floor in our Belfast campus. The equipment will be used for teaching students about virtual production, on student productions and for working with industry on research projects. The facility is therefore primarily going to be used by students in the execution of coursework, research projects and other creative projects to maximise learning opportunities in the field of virtual

production. Students using the facility will come from Film, TV, Gaming and Animation backgrounds primarily. The facility will also support training and development of local industry partners.

2. Source, order and supply virtual production equipment meeting UK or British standards as

per the specification outlined at point 1 above. The supplier will be responsible for providing a

turnkey solution within the cost parameters and ensure the delivery of all goods on site by end of February 2021 ready for installation (if not sooner).

3. Install the virtual production technology solution at York Street, Belfast The installation, testing and calibration of the system solution as a turn key provision. System to be left fully

operational, calibrated and tested before completion.

4. Offer 3 days training to technical and academic staff on site

Supplier to provide expert training to Ulster University technical and academic staff for three

days on the system when installed.

II.2.5) Award criteria

Quality criterion - Name: Project Delivery & Approach / Weighting: 20

Quality criterion - Name: Resource Management / Weighting: 10

Quality criterion - Name: Risk Management / Weighting: 5

Quality criterion - Name: Sustainability Commitment / Weighting: 5

Price - Weighting: 60

II.2.11) Information about options

Options: No

II.2.13) Information about European Union Funds

The procurement is related to a project and/or programme financed by European Union funds: No

II.2.14) Additional information

Funded by Higher Education Research Council-DfE

Section IV. Procedure

IV.1) Description

IV.1.1) Type of procedure

Open procedure

IV.1.6) Information about electronic auction

An electronic auction will be used

IV.1.8) Information about the Government Procurement Agreement (GPA)

The procurement is covered by the Government Procurement Agreement: Yes

IV.2) Administrative information

IV.2.1) Previous publication concerning this procedure

Notice number: [2021/S 000-000626](#)

Section V. Award of contract

Title

Virtual Production Studio Equipment & Installation

A contract/lot is awarded: Yes

V.2) Award of contract

V.2.1) Date of conclusion of the contract

23 March 2021

V.2.2) Information about tenders

Number of tenders received: 3

The contract has been awarded to a group of economic operators: No

V.2.3) Name and address of the contractor

TRIFECTA STAGES, INC.

135 E. Olive Ave. Suite 146 Burbank, Ca 91405

Burbank

91405

Country

United States

NUTS code

- 00 - Other NUTS code

National registration number

45-5234205

The contractor is an SME

Yes

V.2.4) Information on value of contract/lot (excluding VAT)

Total value of the contract/lot: £570,000

Section VI. Complementary information

VI.4) Procedures for review

VI.4.1) Review body

High Court of Justice in Northern Ireland

Royal Courts of Justice, Chichester Street

Belfast

BT1 3JY

Country

United Kingdom

VI.4.3) Review procedure

Precise information on deadline(s) for review procedures

The Public Contracts Regulations 2015 provide for aggrieved parties who have been harmed or are at risk of harm by a breach of the rules to take action in the High Court (Northern Ireland).